RICHMOND KAFUI GAKPETOR

SOFTWARE ENGINEER

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TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, Java, Kotlin, Dart, HTML/CSS Frameworks & DBs: React, Next.js, React Native, Flutter, Node.js, Express.js, MongoDB, DynamoDB, Serverless Tools: Git/Github, Figma, Teams, Coda, Sentry

WORK EXPERIENCE

GLOBAL ICONS AGENCY

Full-stack Engineer

• Designed and implemented scalable APIs with Serverless for course creation, instructor registration, and student scoring on EazyEd (e-learning platform) ensuring a seamless learning experience.

Spearheaded the development of the RoverApp, a cross-platform mobile solution with over 5,000 downloads across iOS and • Android. Integrated payment systems and user engagement features, leading to a 20% increase in ticket sales and a 15% boost in user retention for event organizer (Roverman Productions).

• Revamped the Merchant Dashboard, improving customer data navigation and report generation. Introduced features for Excel exports and report printing; developed a polling feature that enhanced client insights, driving a 25% improvement in event decision-making.

• Designed and developed a React Native mobile application for seamless ticket verification at client-hosted events, resulting in a 40% reduction in check-in time and a 25% improvement in overall event efficiency.

NETLYFE

Back-end Developer & Co-founder

- Co-founded and established Netlyfe, a health-tech startup with a mission to democratize access to medical consultation using web technologies.
- Contributed to backlog prioritization by identifying key features that would improve product and align with business goals. •
- Successfully secured \$2,500 in funding from the UNICEF Startup Lab competition, demonstrating exceptional pitch and . business development skills.

GOOGLE AFRICA DEVELOPER SCHOLARSHIP (via Andela & Pluralsight)

Android Developer

- Developed lightweight Android applications such as a note-taking app to gain hands-on experience, using tools such as Android Studio, Jetpack Compose and Git.
- Developed an understanding of Java language and Android development best practices, including version control, software design patterns, and testing.

GHANA TECH LAB

Flutter Developer (Intern)

- Gained experience with Firebase, integrating it into DeeM chats (a lightweight chat app) for functionality and scalability.
- Designed, developed and deployed a functional Todo mobile app (frontend: Flutter, backend: Node.js) on Cyclic.

PROJECTS

RoverApp (Independent)

• Developed RoverApp which is now available on Play Store and App Store—launched in June 2024.

EazyEd (Team of 4 – in progress)

Built APIs for admin and students access on an e-learning platform for junior and senior high school students.

HyperpayGH (Team of 2)

• Modified UI and implemented mobile and bank payment integrations for a better user experience.

EDUCATION

UNIVERSITY OF GHANA

BSc Agricultural Engineering Final GPA: 3.91/4.0; Dean's List 2018 - 2021

Legon, Accra Aug 2017 - Sep 2021

Accra

Jan 2023 – Sep 2023

Remote

Accra

Jun 2022 - Dec 2022

Nov 2021 – Feb 2022

Accra

Jul 2023 - Present